Software Testing: Introduction

Mohammad Mousavi

Halmstad University, Sweden

http://ceres.hh.se/mediawiki/DT8021_Ed_2015

Testing and Verification of Embedded Systems (DT8021), March 23, 2015

Contact information

Courses Web Pages

http://ceres.hh.se/mediawiki/DT8021_Ed_2015 Check for news, updates, course material and much more!

Mohammad Mousavi

Office Halmstad University, E 320

Fridays: Jupiter, 427

E-mail M.R.Mousavi@hh.se

Telephone (035 16) 7122

WWW http://ceres.hh.se/mediawiki/Mohammad_Mousavi

Objectives and assessment

Learning objectives: Knowledge

- 1. Explain various classification of test techniques
- 2. Explain behavioral modeling, techniques and model-based testing and test case generation from behavioral models
- Explain the latest research trends in the area of testing and alternatives to testing, particularly, model checking

Objectives and assessment

Learning objectives: Skills

- 1. Apply the traditional test techniques to realistic examples
- 2. Write abstract behavioral models for embedded systems
- Use the behavioral models in order to perform model-based testing.

Objectives and assessment

Learning objectives: Judgment

- 1. Analyse the suitability of various test techniques given the test assumptions and test goals
- Analyse research results in the field of testing embedded systems

Objectives and assessment

Evaluation method

- Practical project (P),
- Research paper and presentation (R), and
- Written exams (W), closed book.

The final mark = (P + R + W) / 3

Project: WhatsUpHH

General Description

Client:

- Android-based.
- connection-based (TCP-IP-based) server,
- to be implemented in Java,
- XML interface for adding, editing, and fetching messages.



Project: WhatsUpHH

Testing Perspective

- test-driven development,
- unit testing using jUnit,
- coverage metrics using Cobertura (or similar tools),
- integration testing, developing stubs using Mockito (or similar tools),
- model checking using Uppaal, and
- UI testing using the Visual GUI Testing tool.



Project: WhatsUpHH

Schedule and Deadlines

- ► Forming Groups: March 30 at 17:00
- ▶ Phase 1: TDD of a Unit: April 17,
- ▶ Phase 2: Integration (Testing) of the Client: May 1
- ▶ Phase 3: UI Testing: May 15



Project: WhatsUpHH

Schedule and Deadlines

By the deadline:

▶ Deliverable to be presented by all group members to the lecturer.

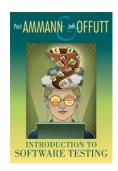


Our Order of Business

- Terminology and Functional Testing
- Test-Driven Development and jUnit
- Coverage Criteria
- Model Checking
- GUI Testing
- Slicing and Debugging
- Reviewing Model Examination
- Guest Lectures

General Information

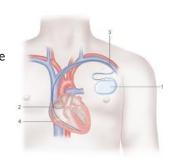
- ► Text book: P. Ammann and J. Offutt, Introduction to Software Testing, Cambridge University Press, 2008.
- Recommended: P.C. Jorgensen. Software Testing: A Craftsmans Approach. Auerbach Publications, 3rd edition, 2008.
- ▶ Papers and other recommended books posted on the course page.



Software at Your Heart...

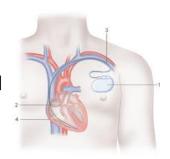
Software glitches in pacemakers

Company said it has not received any reports of deaths or clinical complications resulting from the glitch, which appears in about 53 out of every 199,100 cases.



Software at Your Heart...

At least 212 deaths from device failure in five different brands of implantable cardioverter-defibrillator (ICD) according to a study reported to the FDA [Killed by Code, 2010]



Why?

"Bugs"

- ► Facts of life! (correct by construction: not always possible / affordable)
- Serious consequences (Pentium bug, OV Chipcard, etc.)



Why?

A Classic Bug

Ariane 5 explosion report:



This loss of information was due to specification and design errors in the software ... caused during execution of a data conversion from 64-bit floating point to 16-bit signed integer value. The floating point number which was converted had a value greater than what could be represented ...

Why?

The NorthWest Blackout "Bug"

- ▶ Widespread blackouts in 2003
- Affecting 8 US states and a part of Canada
- Traced back to a race condition bug
- Surfaced after 3 million hours of operation

Moral of the Story

If it can go wrong, it will go wrong.



Why?

"Bugs"

- 2002 Costs: 60 Billion USD (only USA).
- Coders introduce bugs at the rate of 4.2 defects per hour of programming. If you crack the whip and force people to move more quickly, things get even worse. [Watts Humphreys]



Why?

Quest for Quality

Software quality will become the dominant success criterion in the software industry.

[ACM Workshop on Strategic Directions in Software Quality]

- Testing:
 - a way to achieve better quality
 - ▶ >50% of the development costs



Why?

Bezier's Testing Levels

- LO debugging (ad hoc, few input/outputs)
- L1 showing that software works (validating some behavior)
- L2 showing that software does not work (scrutinizing corner cases)
- L3 reducing risks (organizing and prioritizing test goals)
- L4 mental discipline for quality (central to development)



What?

Sorts of "Bug"

- ► Fault: incorrect implementation
 - commission: implement the wrong specification
 - omission: forget to implement a specification (the more difficult one to find and resolve)
- Error: incorrect system state (e.g., incorrect value for a variable)
- ► Failure (anomaly, incident) : visible error in the behavior



How?

Spec: A program that inputs an integer, and outputs $2 * i^3$.

```
int i;

i << cin;

i = 2 * i;

i = exp(i,3);

cout << i;
```

How?

Spec: A program that inputs an integer, and outputs $2 * i^3$.

```
1: int i;

2: i << cin;

3: i = 2 * i;

4: i = exp(i,3);

5: cout << i;
```

- Conceptual mistake: confusing the binding power of operators
- ► Fault: Statements 3 and 4 are in the wrong order
- Failure:

Test-case: on input 1, the program must output 2. input 1 ... output 8!

What?

Validation vs. Verification

- Validation: Have we made the right product; compliance with the intended usage often: user-centered, manual process, on the end product
- Verification: Have we made the product right; compliance between artifacts of different phases often: artifact-driven, formalizable and mechanizable process among all phases

What?

Testing

- Planned experiments to:
 - 1. reveal bugs (turn faults into failures, test to fail),

Testing can show the presence of bugs, but not the absence. [Dijkstra]

2. gain confidence in software quality (test to pass)

What?

RIP Process

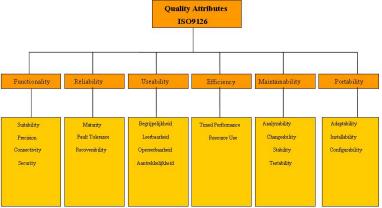
- Reachability: triggering the statements containing the fault,
- ▶ Infection: triggering the fault to produce incorrect state
- Propagation: carrying the fault to the visible behavior (output)

What?

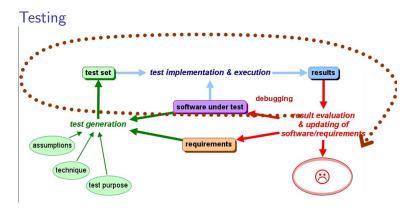
- ► Test case (the plan): input (execution condition / behavior) and output (pass / fail conditions)
- Testing: planning and executing test-cases (how?).

What?

Quality Attributes



How?



How?

Testing



How?

- ▶ Testing: planning and executing test-cases.
 - designing test-cases (manual, automatic: models, formal specs),
 - 2. executing them (manual or automatic: scaffolding, fixture),
 - distinguishing failures or correct executions (manual: experts, automatic: oracles, models)
 - 4. giving feed back for debugging / changing specification

How?

Moral of the Story

Testing aims at covering some (abstract) artifacts; examples:

- Functional testing: requirements (logical partitions, formulae, graphs, trees)
- Structural testing: program (control or data flow graphs)

How?

Coverage Criterion

A set of predicates on test cases (formalization of a test requirement)

Examples:

- 1. For a software with an integer input x: $C = \{x < 0, x = 0, 0 \le x \le 10, x = 10, x > 10\}$
- 2. For a program with a set of statements S $C = \{s \text{ is executed at least once } | s \in S\}$.

How?

Coverage

A test suite T satisfies a coverage criterion C, if for each $c \in C$, there exists a $t \in T$ such that t satisfies C. Examples:

- 1. The set of (x, y) input-output $\{(-1, -1), (0, 0), (10, 100), (11, -1)\}$ satisfies $C = \{x < 0, x = 0, 0 < x < 10, x = 10, x > 10\}$
- 2. A test suite that runs every control-flow simple path satisfies $C = \{s \text{ is executed at least once } | s \in S\}.$

How?

Aspects of Testing

- Functional testing:
 assumption: software is a function from inputs to outputs
 coverage criterion defined based onspecification
 suitable for black-box testing (but can be enhanced with
 information from the code)
 - + program independent: tests can be planned early
 - + tests are re-usable
 - gaps: untested pieces of software
 - redundancies: the same statements may be tested several times

Functional Testing: Mortgage Example

Spec. Write a program that takes three inputs: gender (boolean), age([18-55]), salary ([0-10000]) and output the total mortgage for one person

Mortgage = salary * factor, where factor is given by the following table.

Category	Male	Female
Young	(18-35 years) 75	(18-30 years) 70
Middle	(36-45 years) 55	(31-40 years) 50
Old	(46-55 years) 30	(41-50 years) 35

From: P.C. Jorgensen. Software Testing: A Craftsmans Approach.

An Implementation

```
Mortgage (male:Boolean, age:Integer, salary:Integer): Integer if male then return ((18 \le age < 35)?(75 * salary) : (31 \le age < 40)?(55 * salary) : (30 * salary)) else {female} return ((18 \le age < 30)?(75 * salary) : (31 \le age < 40)?(50 * salary) : (35 * salary)) end if
```

Is this implementation correct? No way, 12 bugs!

Mortgage (male:Boolean, age:Integer, salary:Integer): Integer

Functional Testing

```
if male then
                                                    return ((18 \le age < 35)?(75 * salary) : (31 \le age < 35)?(7
                                                    40)?(55 * salarv) : (30 * salarv))
                         else {female}
                                                    return ((18 \le age < 30)?(75 * salary) : (31 < age < 30)?(7
                                                    40)?(50 * salary) : (35 * salary))
                         end if
 Possible coverage:
for each age range and for each gender and salary 1, the input
combination is in this range
output: factors as given by the table
 (similar to equivalence testing; wait till next sessions!)
```

How?

Aspects of Testing

- Structural testing: coverage criterion based on abstraction of program examples: code coverage, branch coverage
 - + giving insight to the effectiveness of test
 - more complicated than functional testing
 - incapable of detecting errors of omission

Spec.: input: an integer x [1..2¹⁶] output: x incremented by two, if x is less than 50, x decremented by one, if x is greater than 50, and 50, otherwise.

```
 \begin{aligned} &\text{if } x < 50 \text{ then} \\ & x = x + 1; \\ &\text{end if} \\ &\text{if } x > 50 \text{ then} \\ & x = x - 1; \\ &\text{end if} \\ &\text{return } x \end{aligned}
```

```
 \begin{aligned} &\text{if } \times < 50 \text{ then} \\ &\times = \times + 1; \\ &\text{end if} \\ &\text{if } \times > 50 \text{ then} \\ &\times = \times - 1; \\ &\text{end if} \\ &\text{return } \times \end{aligned}
```

Coverage criterion: all statements are at least executed once, manually check the outputs with the spec.

Input	Output	Pass/Fail
1540	1539	Р
2783	2782	Р
3222	3221	Р
30	31	F

```
First "Debugged" Version: 

if x < 50 then 

x = x + 2; 

end if 

if x > 50 then 

x = x - 1; 

end if 

return x
```

Input	Output	Pass/Fail		
1540	1539	Р		
2783	2999	Р		
3222	3221	Р		
30	32	Р		
Have we tested enough?				

```
\begin{aligned} &\text{if } x < 50 \text{ then} \\ & x = x + 2; \\ &\text{end if} \\ &\text{if } x > 50 \text{ then} \\ & x = x - 1; \\ &\text{end if} \\ &\text{return } x \end{aligned}
```

Input Output Pass/Fail 49 50 F

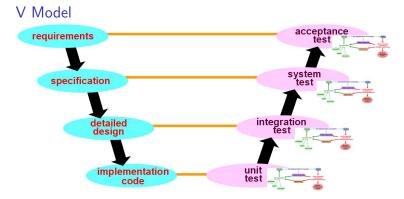
Pesticide paradox: debugging old faults may produce new bugs (or "wake" old bugs up).

How?

Ideal Mix

- Functional and structural testing at various levels (unit, integration, system)
- Structural measures for the effectiveness of functional test-cases

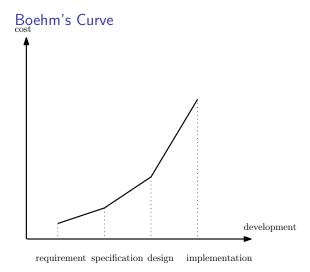
When?



When?

V Model fault resolution requirements fault isolation specification detailed design fault classification implementation code testing

When?



When?

Dealing with Bugs

- 1-4 Putting errors in (producing bugs),
- 5-7 finding bugs:
 - testing
 - fault classification
 - ▶ fault isolation
 - 8 removing bugs



What Else?

Alternatives

- Static Analysis:
 - test abstract properties without running the program, e.g., uninitialized/unused variables, empty/unspecified cases, coding standards, checking for design (anti)patterns.
 - + automatic and scalable for generic and abstract properties;
 - + existing powerful tools;
 - involves approximation (true negatives and false positives);
 complicated (may involve theorem proving) for concrete and specific properties (proving the abstraction function to be "correct")

What Else?

Alternatives

- Model Checking: test the state-space for formally specified properties.
 - + rigorous analysis, push-button technology;
 - not (yet) applicable to many industrial cases (state-space explosion)