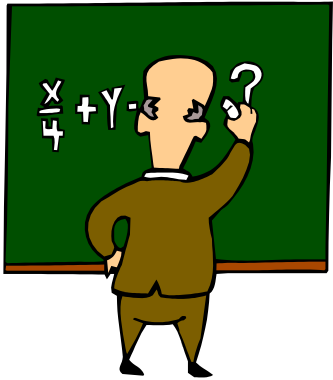


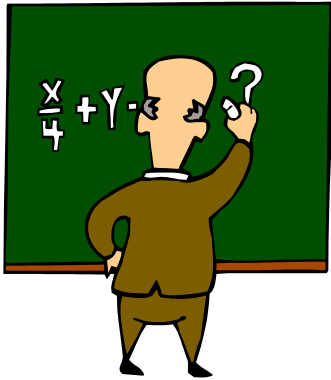
# SOFTWARE TESTING BASED ON AXIOMS



# Algebraic Specifications



- Abstract Data Types
- Description of required properties,  
**independent of implementation**
- **Signature**: sorts of values, opérations with profile
- + **Axioms**: equations, conditional equations  
( 1st order formulas)
- (+ **Constraints**: hierarchy, finite generation)



# A VERY basic example



**spec** BOOL

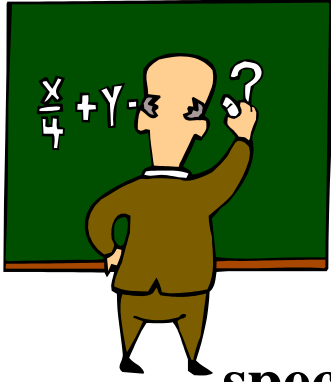
**free generated type** *Bool* ::= true | false

**op** *not* : *Bool* → *Bool*

● not(true) = false

● not(false) = true

**end**



# A more sophisticated one



**spec** CONTAINER = NAT, BOOL

**then**

**generated type** *Container* ::= [] | \_::\_(Nat ; Container)

**op** *isin* : Nat × Container → Bool

**op** *remove* : Nat × Container → Container

∀ x, y: Nat; c: Container

● *isin*(x, []) = false

● *eq*(x, y) = true ⇒ *isin*(x, y::c) = true

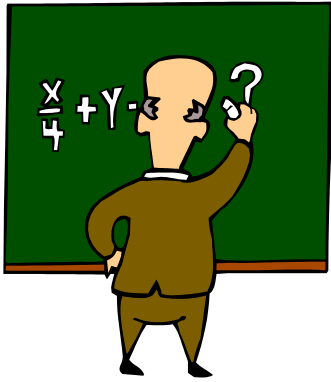
● *eq*(x, y) = false ⇒ *isin*(x, y::c) = *isin*(x, c)

● *remove*(x, []) = []

● *eq*(x, y) = true ⇒ *remove*(x, y::c) = c

● *eq*(x, y) = false ⇒ *remove*(x, y::c) = y::*remove*(x, c)

**end**

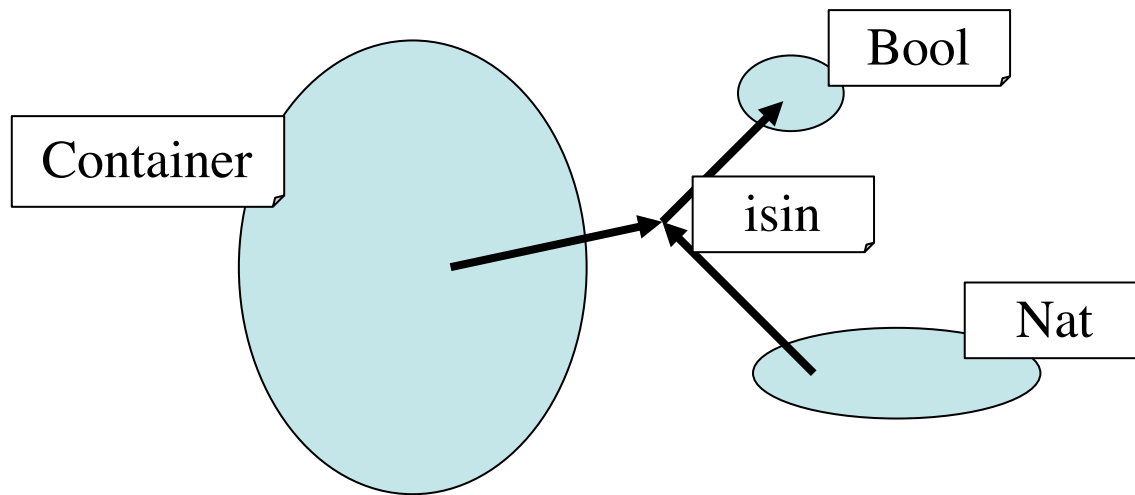


# Formalities

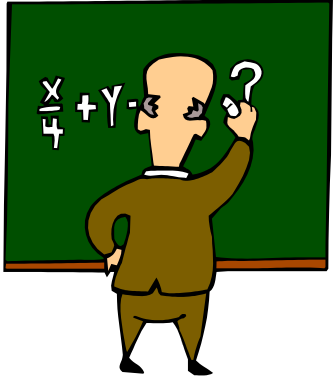


- **Semantics**

- Many-sorted algebras: sets of values and functions



 labelled set of entities       opérations



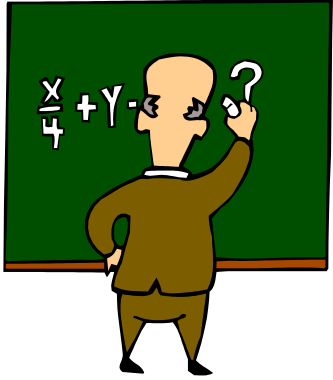
# Specificities of testing based on Axioms



- It is not natural to test the operations with couples  $\langle \text{input}, \text{output} \rangle$ 
  - Note that several outputs may be acceptable...
- What must be verified is that *the constructs which implement the operations satisfy the axioms*
- Exercises :

$$x + y = y + x$$

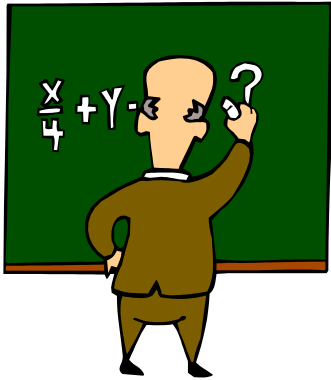
$$eq(x, y) = true \Rightarrow isin(x, y::c) = true$$



# Link between the specification and the SUT



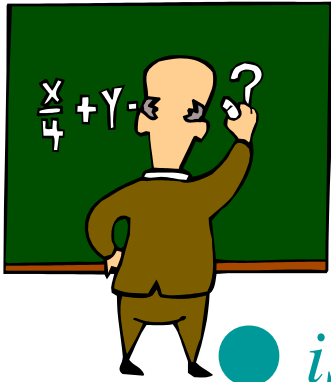
- The SUT provides some procedures, functions, methods, for executing the operations of the signature
  - (example : Java class, Ada package, ML structure...)
- Let note  $op_{SUT}$  the implementation of  $op$
- Let  $t$  an expression without variable written with some operations and constants of the signature,
- we note  $t_{SUT}$  the result of its computation by the SUT,



# What is a test?

- Let  $\varepsilon$  some equation written with the operations of the signature (and, may be, some variables)
  - **Test** of  $\varepsilon$  : any close instantiation  $t = t'$  of  $\varepsilon$
  - **Test experiment** of  $SUT$  against  $t = t'$ : evaluations of  $t_{SUT}$  and  $t'_{SUT}$  and comparison of the resulting values
  - **NB** : oracle  $\Leftrightarrow$  test of equality
- Straightforward generalisation to conditional equations; less straightforward for some 1<sup>st</sup> order formulas ( $\forall, \exists$ ) (cf. Machado 1998, Aiguier et al. 2016, etc).

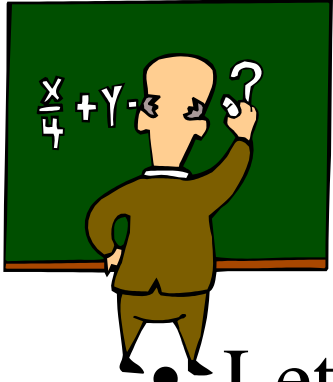




# Examples of tests (simplified for conditional axioms)



- $isin(x, []) = false$ 
  - $isin(0, []) = false$
- $eq(x, y) = true \Rightarrow isin(x, y::c) = true$ 
  - $isin(1, 1::2:: []) = true$
- $eq(x, y) = false \Rightarrow isin(x, y::c) = isin(x, c)$ 
  - $isin(1, 0::3:: []) = false$
- $remove(x, []) = []$ 
  - $remove(5, []) = []$
- $eq(x, y) = true \Rightarrow remove(x, y::c) = c$ 
  - $remove(0, 0::3::4:: []) = 3::4:: []$
- $eq(x, y) = false \Rightarrow remove(x, y::c) = y::remove(x, c)$ 
  - $remove(1, 7::5::3:: []) = 7::5::3:: []$



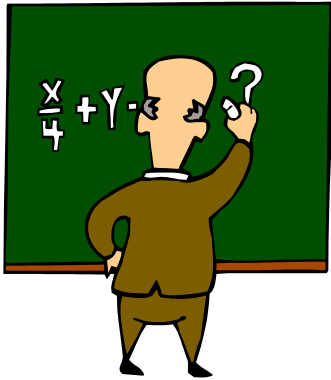
# Exhaustive test set

- Let  $SP = (\Sigma, Ax)$
- The exhaustive test set of  $SP$ , noted  $Exhaust_{SP}$  is the set of all the closed well-sorted instances of all the axioms of  $SP$ :

$$Exhaust_{SP} = \{ \Phi \sigma \mid$$

$$\Phi \in Ax, \sigma = \{ \sigma_s : var(\Phi)_s \rightarrow (T_\Sigma)_s \mid s \in S \} \}$$

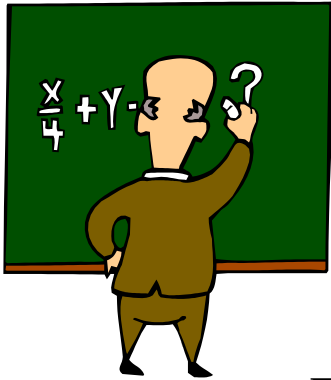
- **NB1** : definition derived from the classical notion of axiom satisfaction
- **NB2** : some tests are inconclusive and can be removed



# Testability Hypotheses



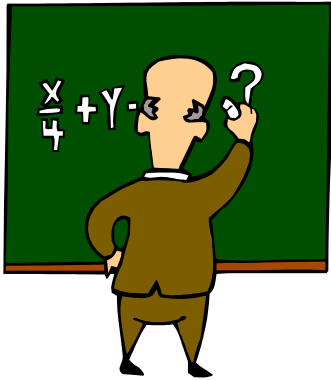
- Unavoidable : when testing a system, it is impossible not to make assumptions on its behaviour and its environment
- **Remark** :  $Exhaust_{SP}$  is exhaustive w.r.t. the specification, not always w.r.t. the implementation ☹
- Here : a SUT is  $\Sigma$ -testable if:
  - The operations of  $\Sigma$  are implemented in a deterministic way
  - All the values are specified by  $\Sigma$  (no junks,  $\Sigma$ -generation)



# Another exhaustivity



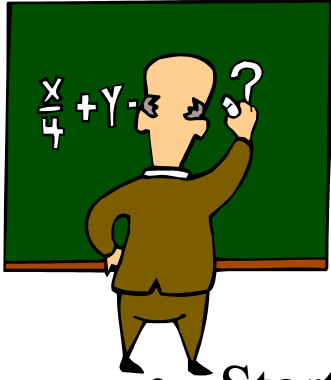
- Based on a different (operational) semantics
  - $\{t = t \downarrow / T_\Sigma\}$
  - $T_\Sigma$  is the (sorted) set of ground  $\Sigma$ -terms
  - $t \downarrow$  is the normal form of  $t$ , when using the axioms as conditional rewriting rules
- Restriction on the class of specifications
  - The axioms must define a convergent term rewriting system
- Weakening of the testability hypothesis
  - Finite generation is no more required



# Selection Hypotheses

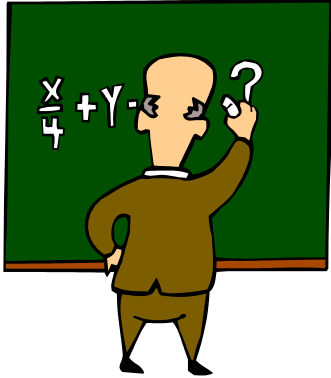


- *Uniformity Hypothesis*
  - $\Phi(X)$  formula,  $SUT$  system,  $D$  sub-domain
  - $(\forall t_0 \in D) ([SUT] \models \Phi(t_0) \Rightarrow (\forall t \in D) ([SUT] \models \Phi(t)))$
  - Determination of sub-domains ? *guided by the axioms, see later...*
- *Regularity Hypothesis*
  - $((\forall t \in T_\Sigma) (|t| \leq k \Rightarrow [SUT] \models \Phi(t))) \Rightarrow (\forall t \in T_\Sigma) ([SUT] \models \Phi(t))$
  - Determination of  $|t|$ ? *guided by the axioms or... by necessity* 😞



# A Method

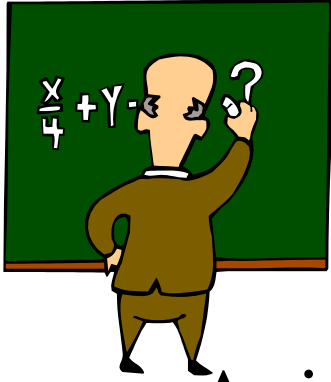
- Starting point : axioms coverage (one test by axiom)
- $\Rightarrow$  Strong uniformity hypotheses on the sorts of the variables or on the validity domain of the premisses
- Example : 6 tests for **CONTAINER**
  - `isin (0, []) = false`
  - `isin(1, 1::2:: []) = true`
  - `isin(1, 0::3:: []) = false`
  - `remove(1, []) = []`,
  - `remove(0, 0::3:: []) = 3:: []`
  - `remove(1, 3:: []) = 3:: []`
- Uniformity on *Nat*, on pairs of *Nat* such that  $eq(x,y) = true$ , on pairs of *Nat* such as  $eq(x, y) = false$
- Uniformity on *Container*



# Weakening of hypotheses



- Successive weakening using the axioms of the specification
- A natural way for discovering sub-domains is to perform *some case analysis of the specification*
- Example : the *isin* function is defined by 3 axioms
  - $isin(x, []) = false$
  - $eq(x, y) = true \Rightarrow isin(x, y::c) = true$
  - $eq(x, y) = false \Rightarrow isin(x, y::c) = isin(x, c)$
- $\Rightarrow$  3 tests. But one may want to go further
  - The occurrences of *isin*( , ) can be decomposed into these 3 subcases

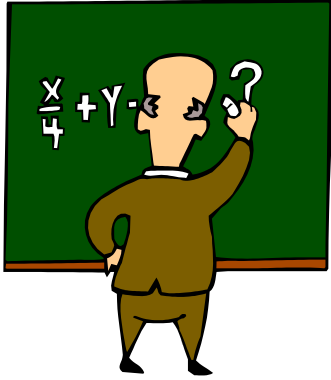


## 2 main techniques for weakening uniformity hypotheses



- Axioms Composition
  - For instance, given the axioms:
    - $eq(x,y) = true \Rightarrow le(x,y) = true$
    - $lt(x,y) = true \Rightarrow le(x,y) = true$
    - $lt(x,y) = false \wedge eq(x,y) = false \Rightarrow le(x,y) = false$
  - any occurrence of  $le( , )$  in an axiom can be decomposed into 3 sub-cases (or 2, or 1... depending on its context)
- Unfolding of recursive occurrences,
  - see next slide



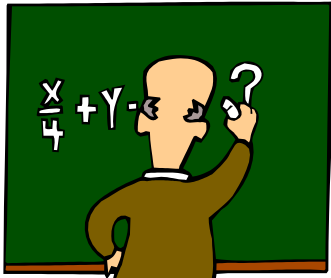


# Unfolding *isin*



The definition of *isin* is:

- $isin(x, []) = false$
- $eq(x, y) = true \Rightarrow isin(x, y::c) = true$
- $eq(x, y) = false \Rightarrow isin(x, y::c) = isin(x, c)$
- Thus any term  $isin(t1, t2)$  may correspond to three subcases
  - $t2=[]$ :  $isin(t1, t2)$  can be replaced by *false*
  - $t2 = y::c$ , and  $eq(t1, y) = true$ : it can be replaced by *true*
  - $t2 = y::c$ , and  $eq(t1, y) = false$ : it can be replaced by  $y::isin(t1, c)$



# Infolding the 3<sup>rd</sup> (red) axiom

$$eq(x, y) = false \Rightarrow isin(x, y::c) = isin(x, c)$$

•  $c=[]$ :

–  $eq(x, y) = false \wedge c=[] \Rightarrow isin(x, y::c) = isin(x, c)$

–  $eq(x, y) = false \Rightarrow isin(x, y::[]) = false$

•  $c = y'::c'$ , and  $eq(x, y')=true$

–  $eq(x, y) = false \wedge c = y'::c' \wedge eq(x, y')=true \Rightarrow isin(x, y::y'::c') = isin(x, y'::c')$

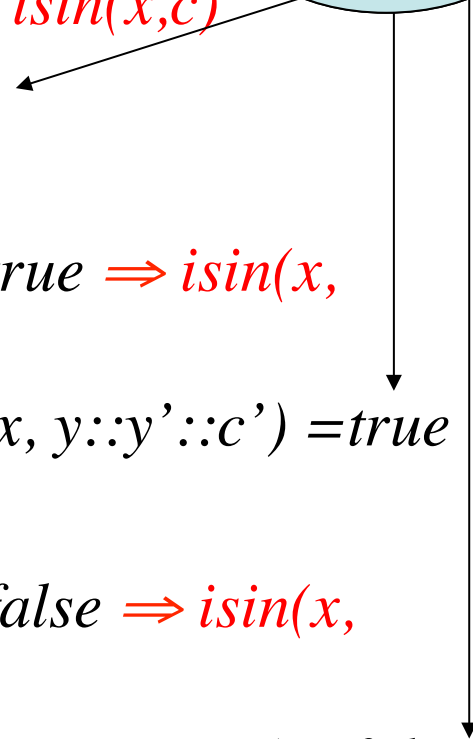
–  $eq(x, y) = false \wedge eq(x, y')=true \Rightarrow isin(x, y::y'::c') = true$

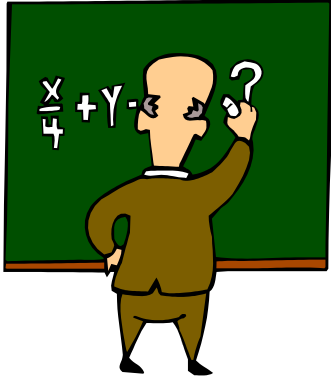
•  $c = y'::c'$ , and  $eq(x, y')=false$ :

–  $eq(x, y) = false \wedge c = y'::c' \wedge eq(x, y')=false \Rightarrow isin(x, y::y'::c') = isin(x, y'::c')$

–  $eq(x, y) = false \wedge eq(x, y')=true \Rightarrow isin(x, y::y'::c') = false$

3 new test cases

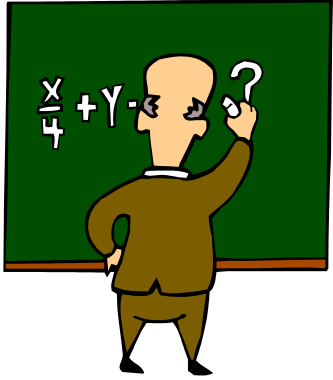




# When and how to stop

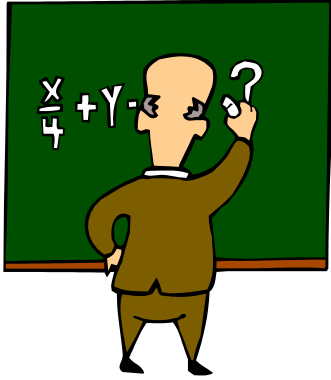


- Depending on the context (risk, cost, schedule, ...), one chooses for each specification:
  - What boolean functions or predicates to decompose (le, or, and, ...)
  - What operations to unfold and how many times (rarely more than once, but there are counter examples)
- Some good standard strategy : composition of all pairs of sub-cases
  - NB : There may be unfeasible compositions



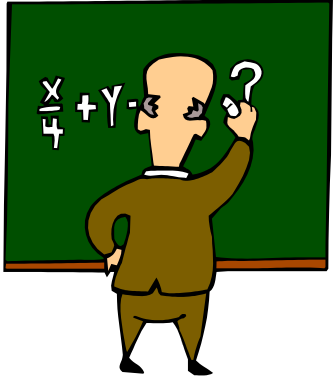
# The oracle problem

- Decision that  $t_{SUT}$  and  $t'_{SUT}$  are “equal”
- The simple case :
  - the sort  $s$  of  $t$  and  $t'$  corresponds to some type of the programming language with a built-in equality (observable sort)
- “Weak oracle hypothesis”: the built-in equality on the types of the programming language, and the booleans, are correctly implemented



# The other cases

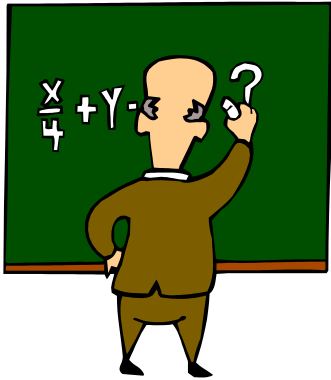
- How to test that
$$eq(x, y) = false \Rightarrow remove(x, y::c) = y::remove(x, c) ?$$
- Suppose that containers are represented by hash-tables, or ordered trees, or ...
- Solution: *observable contexts*
  - Test that all the possible “observations” on the two results are equal
  - **Observation** : (minimal) composition of operations of the signature that yields an observable results



# Observable contexts



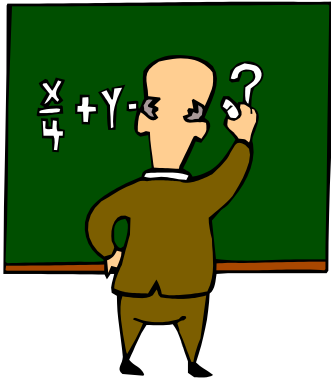
- The CONTAINER example
  - $isin(n, \_)$ , for all  $n: \text{Nat}$   
 $eq(x, y) = false \Rightarrow isin(n, remove(x, y::c)) = isin(n, y::remove(x, c))$
- As in this case, there is often an infinity of observable contexts ☹
- Need for selection strategies
  - Either among the observable contexts  $\Rightarrow$  partial oracle
  - Either among a new observable exhaustive test set (see Gaudel Le Gall 2007)



# Some applications of testing based on axioms

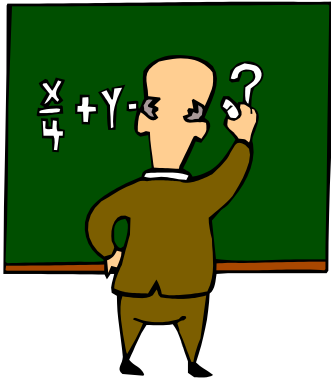


- Onboard part of the driving system of an automatic subway (line D, Lyon)
- pieces of software written in C, parts of a nuclear safety shutdown system.
- EPFL library of Ada components
- *Validation* of a transit node specification
- test of an implementation of the Two-Phase-Commit protocol
- JML, SPEC#, are derived from algebraic specifications



# SOFTWARE TESTING BASED ON FINITE STATE MACHINES

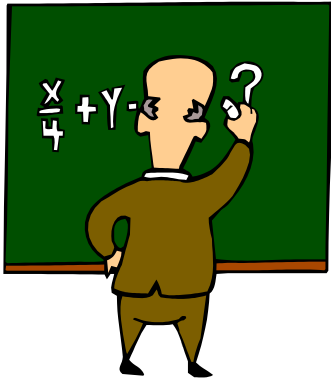




# Back in history: FSM-based testing

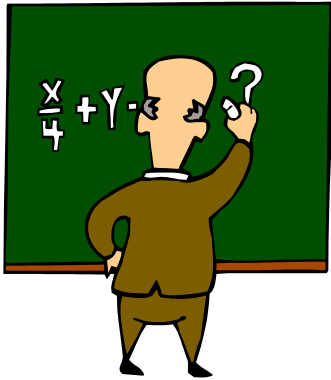


- Originally invented in the sixties for testing circuits, *thus there is a finite number of states*
- First applied to software by Chow in 78
- Big corpus of knowledge, with a lot of variants on the kind of considered FSM
- The “Bible” on the subject: [Lee & Yannakakis 1996]

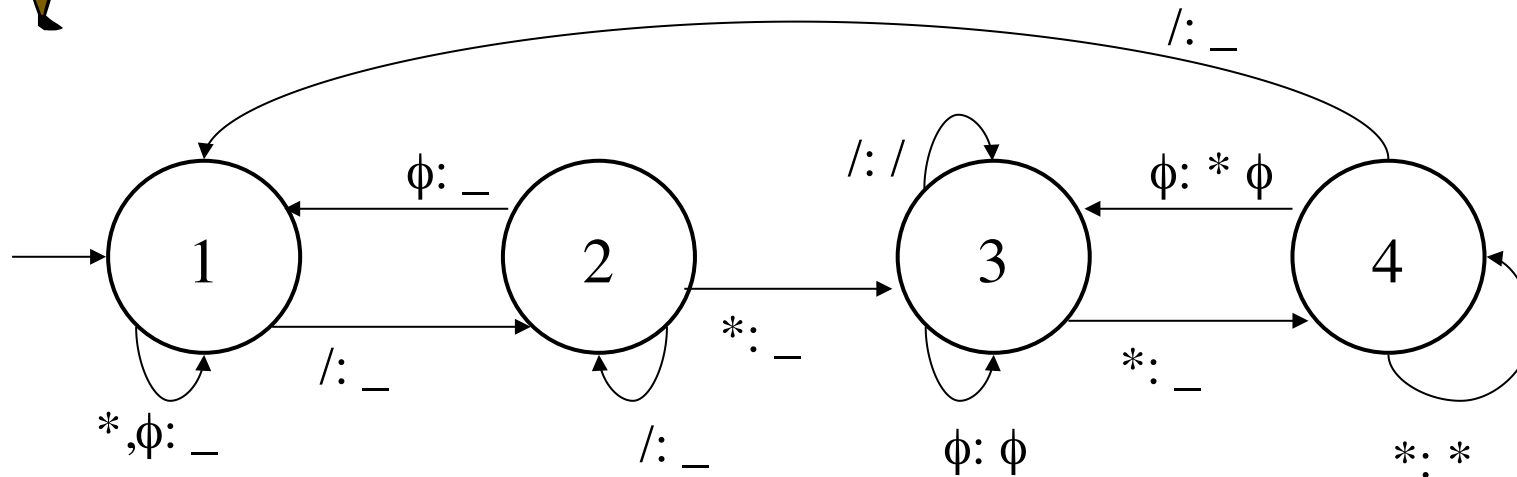


# What is an FSM?

- S: finite set of states, I: input alphabet, O: output alphabet
- T: finite set of transitions:
  - $s \xrightarrow{x:y} s' \in T$ ,  $s, s' \in S, x \in I, y \in O$
  - **Notations:**  $\lambda(s,x)=y$ ,  $\lambda^*(s,w)=w'$ ,  $w \in I^*, w' \in O^*$
- ***Equivalent states*** :  $\forall w, \lambda^*(s,w) = \lambda^*(s',w)$
- **Here**, the considered FSM are: deterministic, complete ( $\forall s \in S, \forall x \in I, \exists s \xrightarrow{x:y} s' \in T$ ), minimal (*no equivalent states*), and all states are reachable.



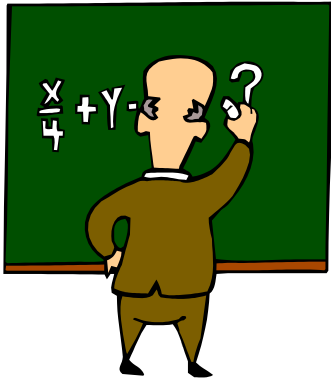
# The same example



This FSM removes from the input text all that is not a comment

$\phi$  is any character but  $*$  and  $/$

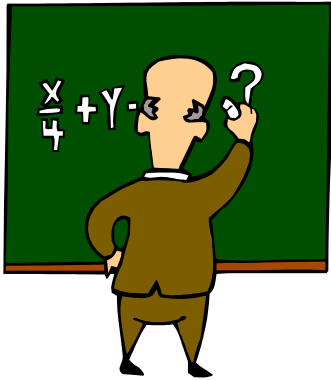
This is not a comment  $/*$  all that  $/ * is ** a comment */$  this is no more a comment.



# Formalities



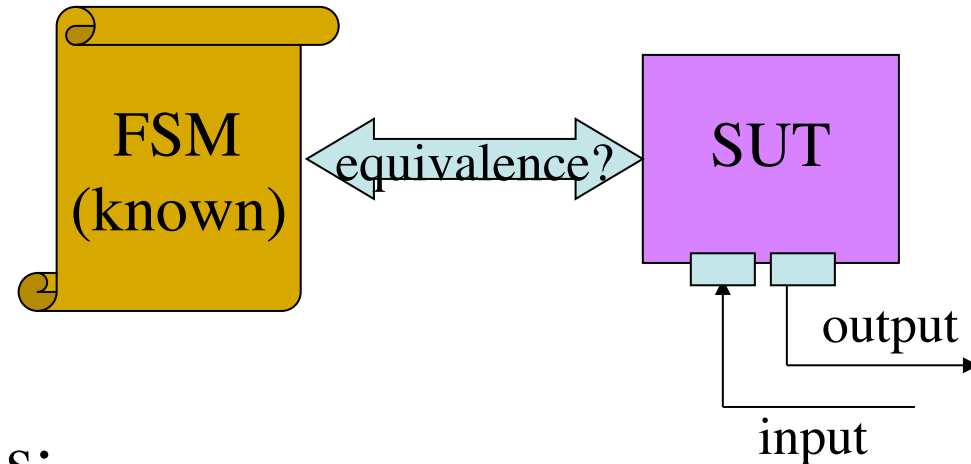
- A FSM is a “regular transducer”
- It defines a function from  $I^*$  into  $O^*$
- *There is no memory*: given an input, the output depends only on the current state and not on the way it has been reached.



# Revising history

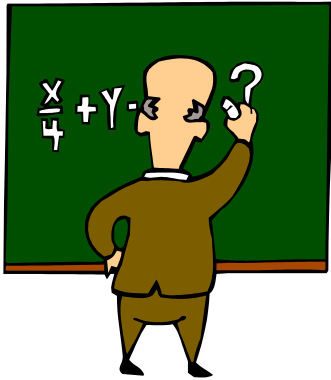


- System under test
  - unknown, but...



- Testability Hypothesis:
  - the SUT behaves like some (unknown) FSM with the same\* number of states as the description
  - Whatever the trace leading to some state  $s$ , the execution of transition  $s \xrightarrow{x:y} s'$  has the same effect (output, change of state)

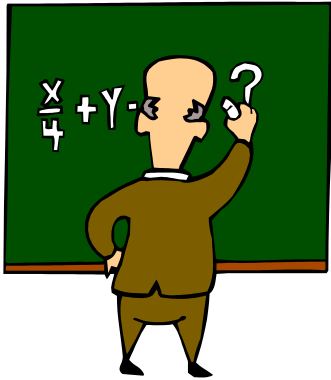
\*or more but this number is known



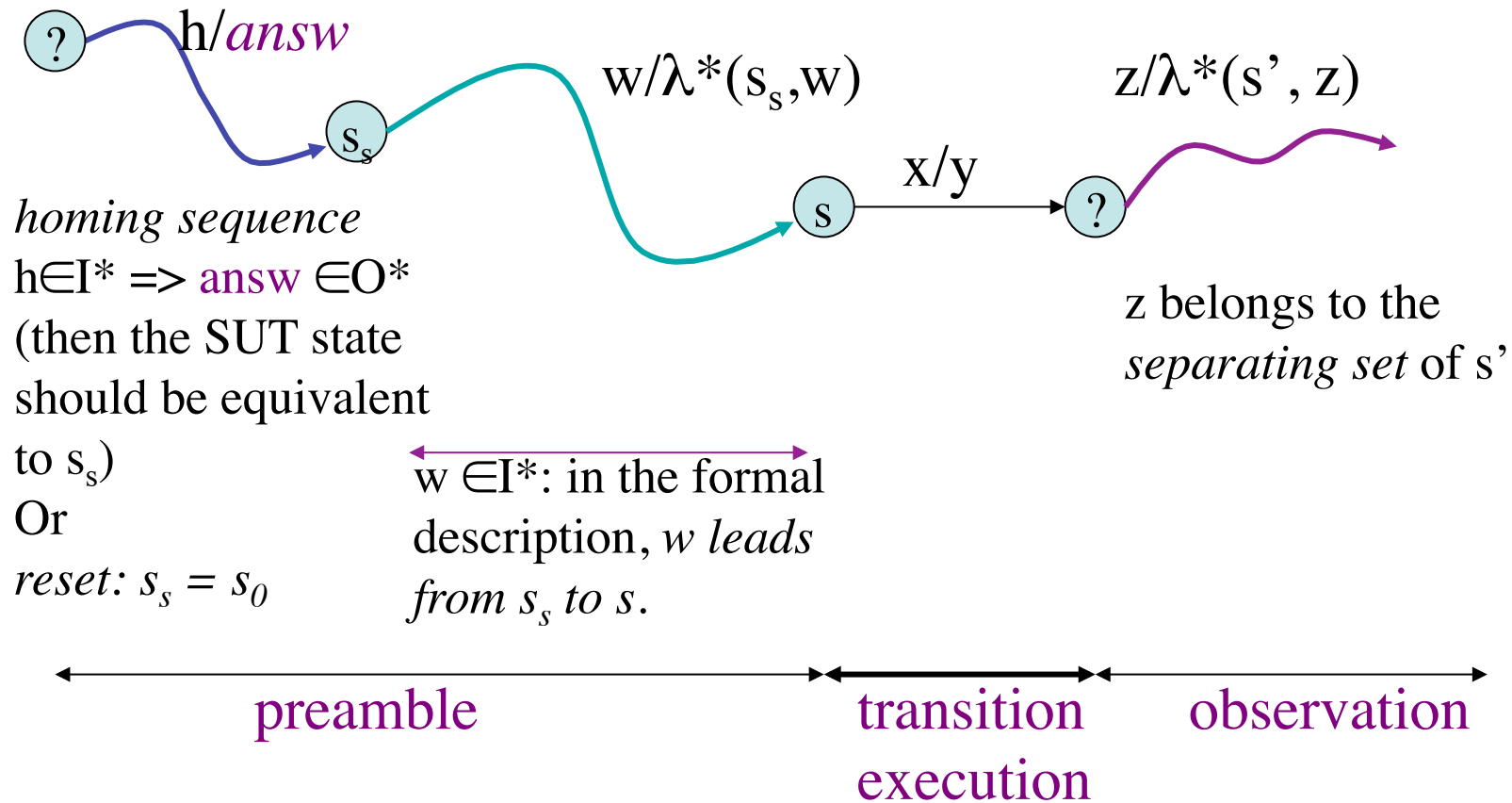
# Back in history: control and observation

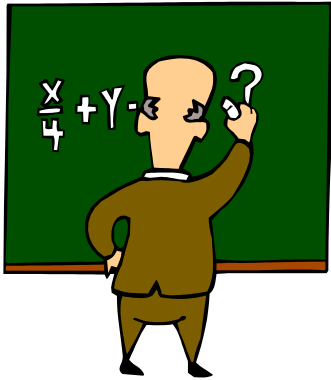


- test strategy: *transition coverage*  
 $s \xrightarrow{x:y} s'$
- Questions
  - **control**: how to put the SUT into a state equivalent to  $s$ ?
    - solution 1: if there is an **initial state**, perform a “**reliable reset**”, and then some adequate input sequence
    - solution 2: “**homing sequence**”, and then some adequate input sequence
  - **observation**: how to check that after receiving  $x$  and issuing  $y$ , the SUT is in a state equivalent to  $s'$ ?
    - “**separating family**” : collection  $\{Z_i\}_{i=1,\dots,n}$  of sets of input sequences whose output sequences make it possible to distinguish  $s_i$  from any other state

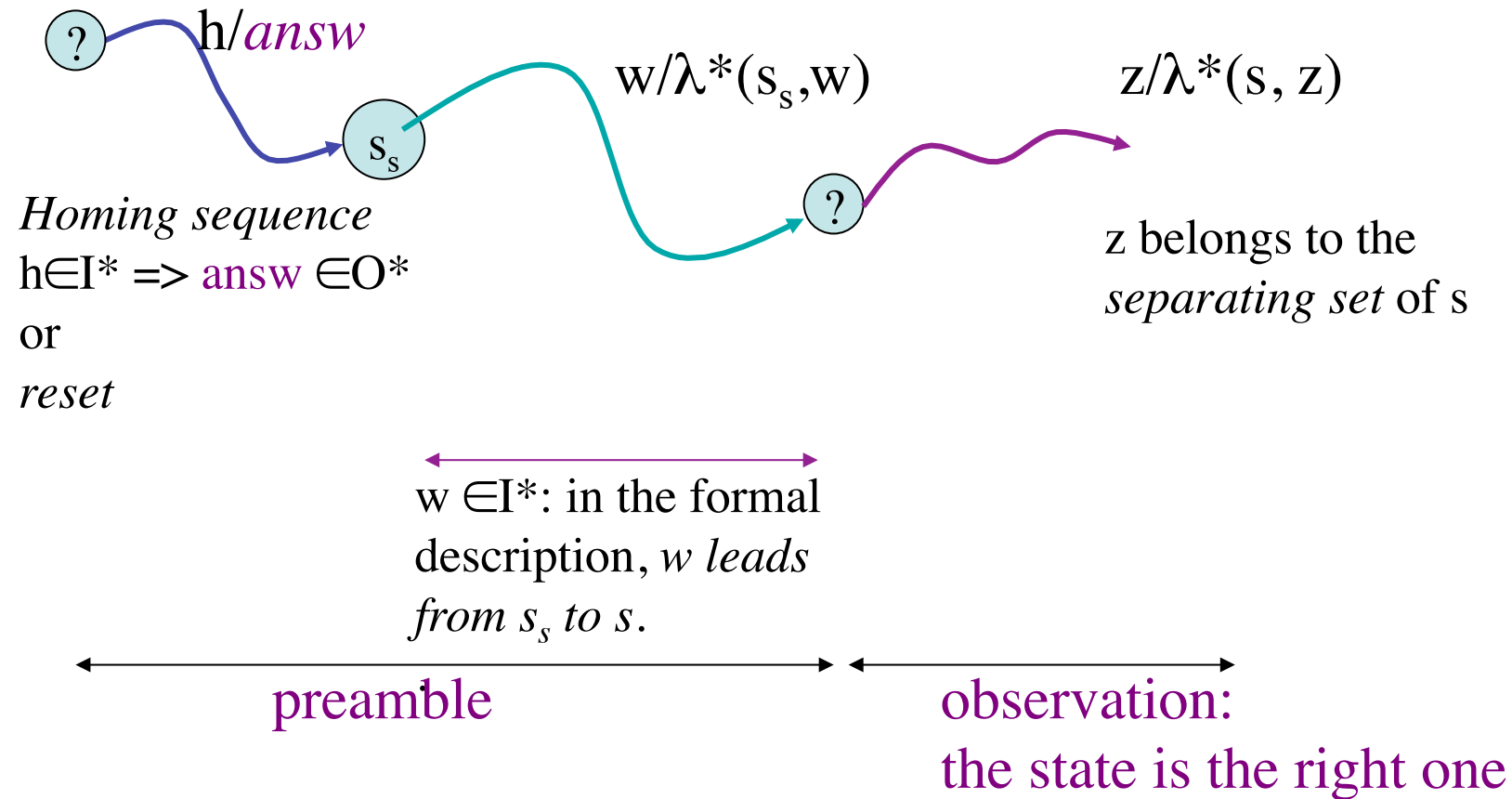


# One of the tests for $s \xrightarrow{x/y} s'$

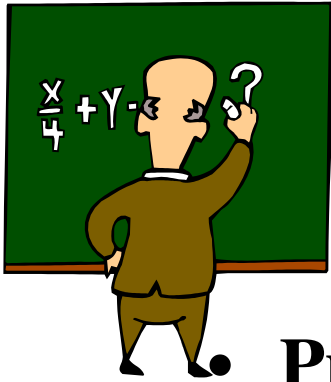




# One of the tests of the preamble of $s - x/y \rightarrow s'$





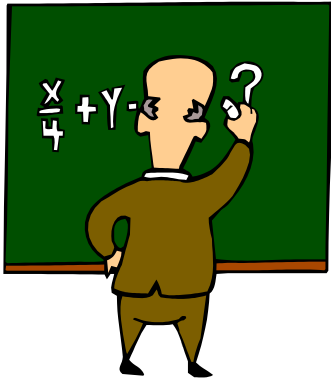


## Back in history [Chow 78]

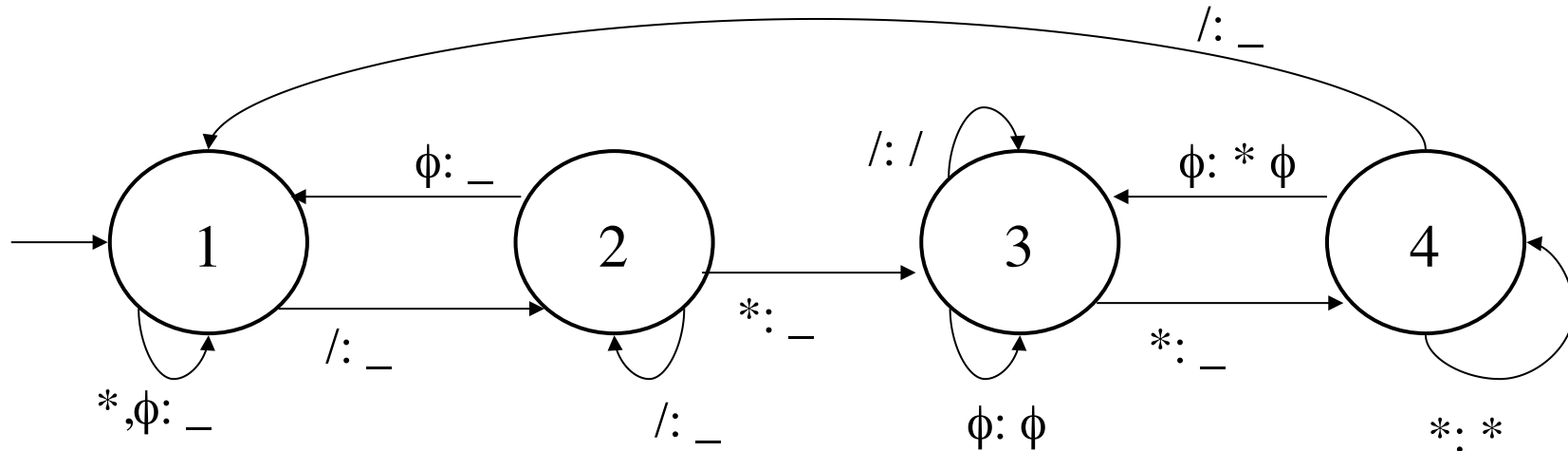


**Preliminary theorem:** every such FSM has a *characterizing set*  $W = \{w_1, \dots, w_m\} \subseteq I^+$ , which allows to distinguish the states

- $s \neq s' \Rightarrow \exists w_i \in W$  such that  $\lambda^*(s, w_i) \neq \lambda^*(s', w_i)$
- **Test sequences:**  $p.z$ , where  $p \in P$ ,  $z \in Z$ 
  - P: for every transition  $s \xrightarrow{x:y} s'$ , there are two sequences in P, **p** and **p.x**, such that p leads from the initial state to s
  - $Z = W$  (or  $W^k$  if there are k more states)
  - i.e., coverage of transitions, with observation of the origin and destination states
- The FSM has an initial state, and the SUT provides a *reliable reset*



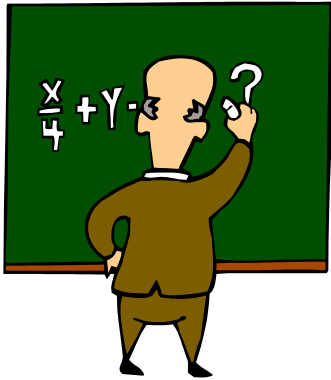
# “W” for the example



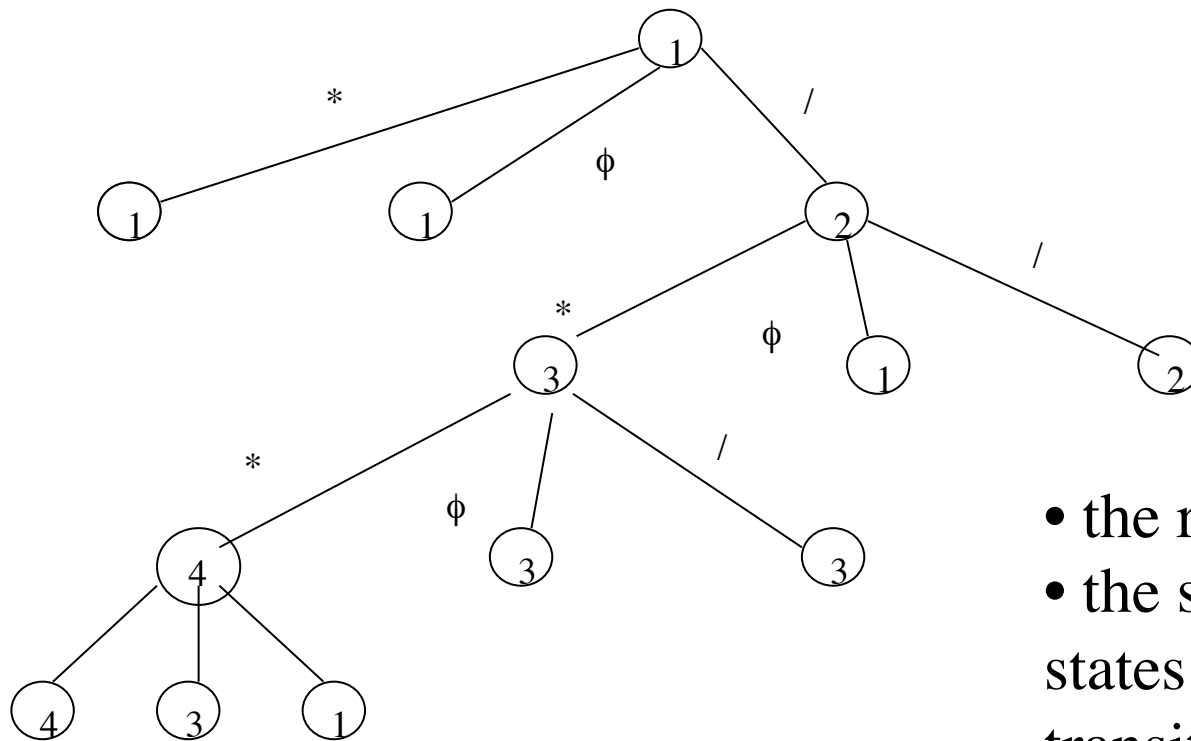
Characterizing set :  $W = \{*\phi\}$

Note: it is a destructive observation

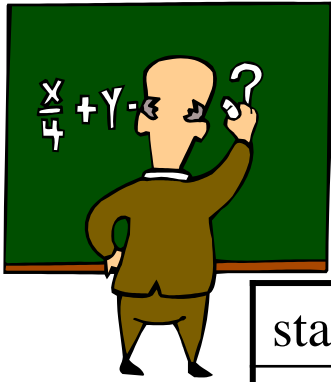
state	*φ
1	—
2	φ
3	*φ
4	**φ



# Construction of some P (covering tree)



- the root is the initial state
- the sons of a node are those states reachable by some transition
- if a state is already in the tree it is terminal

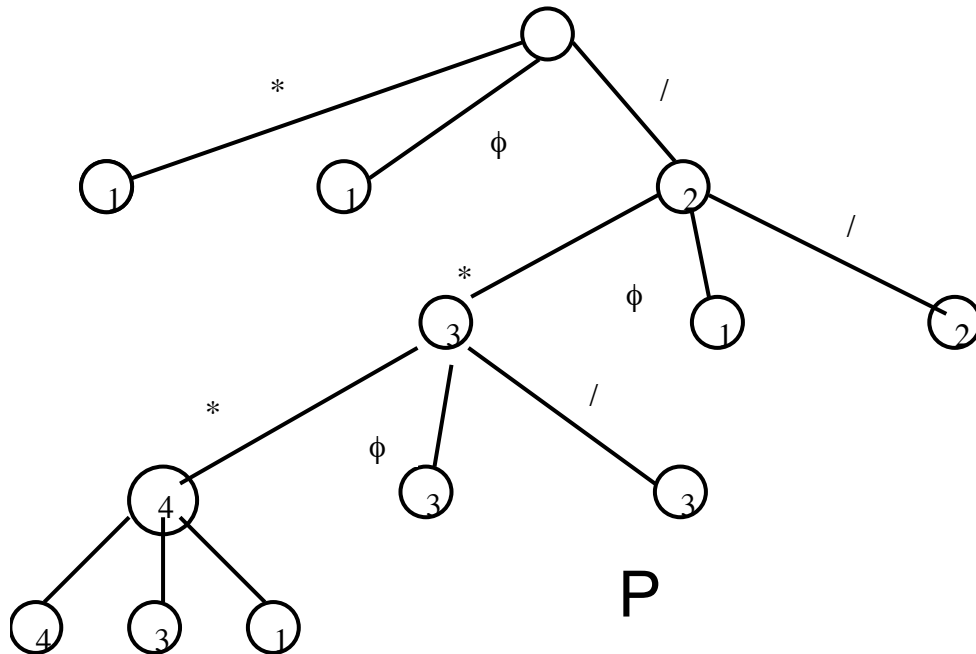


# Tests and expected results



state	* $\phi$
1	—
2	$\phi$
3	* $\phi$
4	** $\phi$

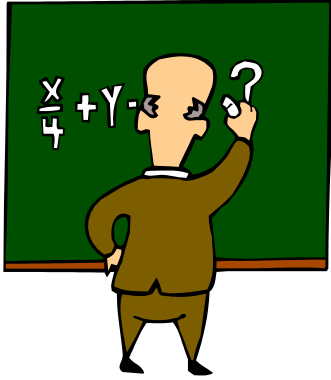
W



P

<u>*<math>\phi</math></u>	nothing
** <u><math>\phi</math></u>	nothing
$\phi$ * <u><math>\phi</math></u>	nothing
/ <u>*<math>\phi</math></u>	$\phi$
// <u>*<math>\phi</math></u>	$\phi$
/ $\phi$ * <u><math>\phi</math></u>	nothing
/ <u>**<math>\phi</math></u>	* $\phi$

/*/* <u><math>\phi</math></u>	/* $\phi$
/* $\phi$ * <u><math>\phi</math></u>	$\phi$ * $\phi$
/*** <u><math>\phi</math></u>	** $\phi$
/**** <u><math>\phi</math></u>	*** $\phi$
/*** $\phi$ * <u><math>\phi</math></u>	* $\phi$ * $\phi$
/***/* <u><math>\phi</math></u>	nothing

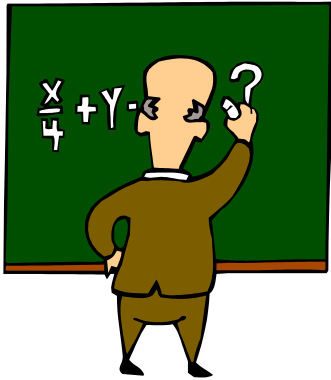


# Exhaustivity of P.Z

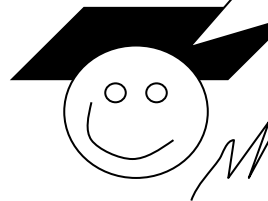
- Let  $A, B$ , two FSM with the same  $I$  and  $O$  ;
  - Let  $V \subseteq I^*$ ;
  - $s_A$  is a state of  $A$ ,  $s_B$  is a state of  $B$ ;
  - $s_A$  and  $s_B$  are  $V$ -equivalent iff
  - $\forall w \in V, \lambda^*(s_A, w) = \lambda^*(s_B, w)$
- $A$  and  $B$  are  $V$ -equivalent  $\Leftrightarrow$  their initial states are  $V$ -equivalent

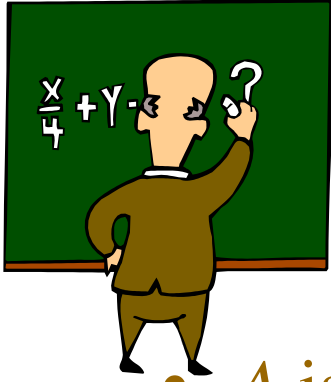
- **Chow's theorem:**

$A$  and  $B$  are equivalent  $\Leftrightarrow$   **$A$  and  $B$  are P.Z-equivalent**



I like it!  
It was the first “extrapolation”  
theorem applicable to software  
testing

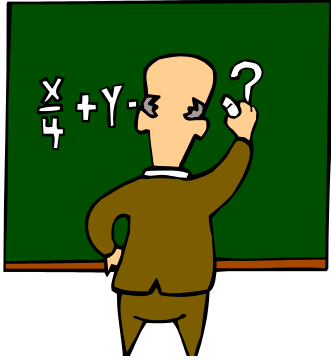




# Application to testing



- *A* is a description/specification/model
- *B* is a system under test (SUT) that behaves like some FSM
  - One knows that *I* and *O* are the same sets for *A* and *B*.
  - One knows that *B* has the same number of states as *A*, or a known number of additional states
  - There is a reliable reset of *B*
  - It is all that is known about *B*
- From *A* one builds *P.Z*
  - One tests *B* against the sequences of *P.Z*
  - If all the output results are the same as for *A*, *B* is equivalent to *A*

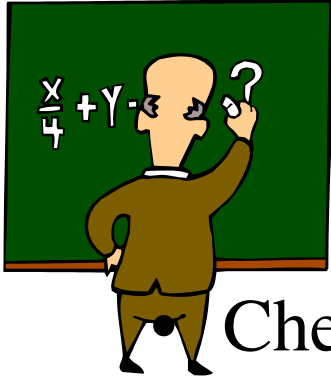


# Testability Hypotheses and all that...



- Hypotheses:
    - *the SUT behaves like some FSM with the same\* number of states as the specification*
    - *the SUT provides a reliable reset*
  - Under these testability hypotheses, the success of a test set P.Z ensures equivalence of the SUT and the specification FSM
  - Here the satisfaction relation is *equivalence*
  - P.Z is exhaustive given these hypotheses and this relation, i.e.:
    - *SUT behaves like some FSM with a known nb of states and it provides a reliable reset*
- => (SUT passes P.Z <=> SUT equiv SP)***



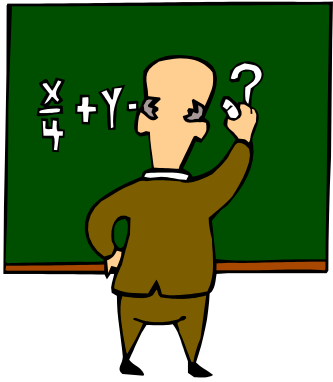


# Before or after Chow

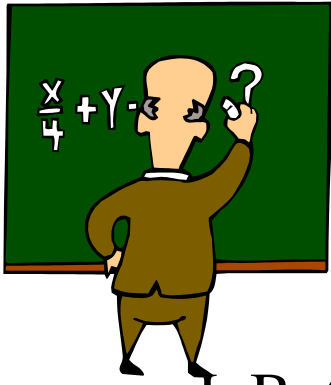


## Checking sequence:

- covers every transition and its separating set; *distinguishes the description FSM from any other FSM with the same number of states, no need of reset*
- Finite, *but may be exponential/nb of states...* in length, in construction
- Exhaustivity
  - Transition (+ separating set) coverage
- Control
  - homing sequence, or reliable reset
  - Non-determinism  $\Rightarrow$  adaptive test sequences
- Observation
  - distinguishing sets, UIO, or variants (plenty of them!)



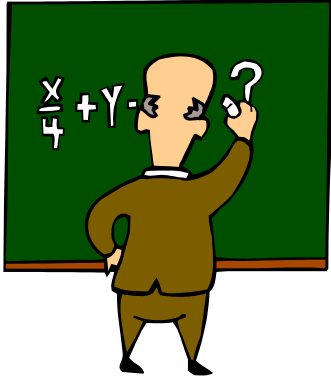
# BIBLIOGRAPHY



# *Historical Monuments*



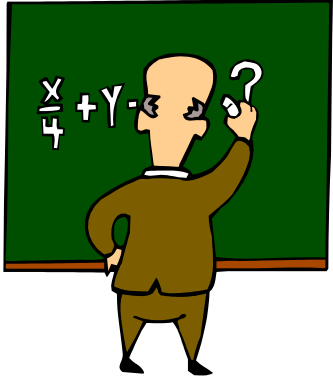
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- Dick J., Faivre A., 1993. “Automating the generation and sequencing of test cases from model-based specifications”, *LNCS 670*, pp. 268-284.



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- R. M. Hierons, K. Bogdanov, J. P. Bowen, et al., 2009. “Using formal specifications to support testing”, *ACM Comput. Surv.* 41(2), 76 pages.



# Publications $\pm$ directly related to this tutorial



- Cavalcanti and M.-C. Gaudel, 2007. “Testing for refinement in CSP”, *LNCS* 4789, pp 151-170.
- M.-C. Gaudel and P. Le Gall, 2007. “Testing data types implementations from algebraic specifications”, *LNCS* 4949, 209-239.
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