Dynamically Extending Syntax and Semantics

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Incremental Language Definition and Implementation

... from now on, a main goal in designing a language should be to plan for growth. The language must start small, and the language must grow as the set of users grows.

[Guy Steele]

- small core language
- possibility for growth



Translation scheme from Haskell Report: if exp_1 then exp_2 else exp_3 \Rightarrow case *exp_1* of True $\rightarrow exp_2$ False $\rightarrow exp_3$ Universiteit Utrecht



Translation scheme from Haskell Report: if exp_1 then exp_2 else exp_3 \Rightarrow case exp_1 of True $\rightarrow exp_2$ False $\rightarrow exp_3$ Translation scheme as a syntax macro (using abstract syntax): nonterminals : Expr :: Expression

⇒ Case exp1
 (CaseArms_Cons (CaseArm (Var "True") exp2)
 (CaseArms_Cons (CaseArm (Var "False") exp3)
 CaseArms_Nil))
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Translation scheme from Haskell Report: if exp_1 then exp_2 else exp_3 \Rightarrow case exp_1 of True $\rightarrow exp_2$ False $\rightarrow exp_3$ Translation scheme as a syntax macro (using abstract syntax): nonterminals : Expr :: Expression rules : Expr ::= "if" exp1 = Expr "then" exp2 = Expr"else" exp3 = Expr \Rightarrow Case exp1 (CaseArms_Cons (CaseArm (Var "True")) exp2) (CaseArms_Cons (CaseArm (Var "False") exp3) Universiteit Utrecht CaseArms_Nil))



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Translation scheme as a syntax macro using concrete syntax: *nonterminals* : *Expr* :: *Expression*

The symbols [], and]] are used to switch between concrete syntax and abstract syntax.

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Thus ...

```
The function

test \ x = \mathbf{if} \ x \ \mathbf{then} \ 'a' \ \mathbf{else} \ 'A'

is translated into:

test \ x = \mathbf{case} \ x \ \mathbf{of}

True \rightarrow \ 'a'

False \rightarrow \ 'A'
```





Unfortunately

However, for the following erroneous program $test \ x = if \ x then \ 'a' else "A"$ this error message is given:

```
Couldn't match 'Char' against 'String'
Expected type: Char
Inferred type: String
In a case alternative: False -> "A"
In the case expression:
case x of
True -> 'a'
False -> "A"
```

Confusing for a programmer! Messages are given in terms of transformed programs.



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This caused by ...

| CaseArm pattern : Expression expr : Expression
attr Expression CaseArms CaseArm [∨∨ pretty : PP_Doc]
sem Expression
| Case Ihs.pretty = "case" >< @expr.pretty >< "of"
>-< indent 2@branches.pretty</pre>

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Solution: Attribute redefinition

nonterminals :
Expr :: Expression
rules :
Expr ::= "if"
$$exp1 = Expr$$
 "then" $exp2 = Expr$
"else" $exp3 = Expr$
 \Rightarrow case [| $exp1$ |] of
True \rightarrow [| $exp2$ |]
False \rightarrow [| $exp3$ |]
{ lhs.pretty = text "if" >< @exp1.pretty
>-< text "then" >< @exp2.pretty
>-< text "else" >< @exp3.pretty

The redefinition only redefines the pretty printing aspect, all other aspects are left unchanged.

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Solution: Attribute redefinition

nonterminals : Expr :: Expression rules : Expr ::= "if" exp1 = Expr "then" exp2 = Expr"else" *exp3* = *Expr* \Rightarrow case [| *exp1* |] of *True* \rightarrow [| *exp2* |] False \rightarrow [| exp3 |] $\{lhs.pretty =$ text "if" ><@exp1.pretty >-< text "then" >< @exp2.pretty >-< text "else" >< @exp3.pretty The redefinition only redefines the pretty printing aspect, all other aspects are left unchanged.

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Syntax Macros and Attribute redefinitions

Attribute Grammar

- · defines language and semantics
- types, constructors, and attributes
- Syntax Macros

- map new syntax onto the core language
- Attribute redefinitions
 - adapt semantic rules





Highr-Order Abstract Syntax

Haskell report: List comprehensions satisfy these identities, which may be used as a translation into the kernel:

$$\begin{bmatrix} e \mid \\ \end{bmatrix} = \begin{bmatrix} e \\ \\ e \mid b, Q \end{bmatrix} = \text{if } b \text{ then } \begin{bmatrix} e \mid Q \end{bmatrix} \text{ else } \begin{bmatrix} \\ \\ \end{bmatrix} \\ \begin{bmatrix} e \mid p \leftarrow l, Q \end{bmatrix} = \text{let } ok \ x = \text{case } x \text{ of } \\ p \rightarrow \begin{bmatrix} e \mid Q \end{bmatrix} \\ _ \rightarrow \begin{bmatrix} \\ \\ \end{bmatrix} \\ \text{in } concatMap \ ok \ l \\ \begin{bmatrix} e \mid \text{let } decls, Q \end{bmatrix} = \text{let } decls \text{ in } \begin{bmatrix} e \mid Q \end{bmatrix}$$

Note: the expression *e* is pushed to the end of the list of qualifiers.





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The expression:

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. . .

let
$$as = [1,2]$$

in $[a \mid a \leftarrow as, even a]$
is to be interpreted as into:
let $as = [1,2]$
in let $_{-1} = \lambda_{-2} \rightarrow case _2$ of
 $a \rightarrow if even a$
then $[a]$
else $[]$
 $_ \rightarrow []$
in concatMap $_1$ as

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Need for Higher-Order Domains

Expr :: Expression Pattern :: Expression Decls :: Declarations Qualifiers :: Expression \rightarrow Expression Haskell-like language that builds an "abstract syntax tree". Universiteit Utrecht

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Need for Higher-Order Domains

Expr:: ExpressionPattern:: ExpressionDecls:: DeclarationsQualifiers:: Expression → Expression

$$\begin{array}{ll} \textit{Expr} & ::= [e = \textit{Expr} \mid qs = \textit{Qualifiers}] \\ & \Rightarrow [\mid qs \mid] [\mid e \mid] \end{array}$$

Qualifiers ::=

$$\Rightarrow \lambda e :: Expr.[e]$$

$$\begin{array}{l} \textit{Qualifiers} ::= b = \textit{Expr "," qs} = \textit{Qualifiers} \\ \Rightarrow \lambda e :: \textit{Expression.if } [| b |] \\ & \quad \textbf{then} [| qs |] [| e |] \\ & \quad \textbf{else} \ [] \end{array}$$

Note that this is not concrete syntax, but an expression in a Haskell-like language that builds an "abstract syntax tree".



$$\begin{aligned} Qualifiers ::= p &= Pattern "<-" \ I &= Expr ", " \ qs &= Qualifiers \\ ok &= Fresh \\ \Rightarrow \ \lambda e :: Expression. \\ let [| \ ok \ |] [| \ x \ |] &= case \ [| \ x \ |] \ of \\ [| \ p \ |] \rightarrow [| \ qs \ |] [| \ e \ |] \\ &- \rightarrow [] \\ in \ concatMap \ [| \ ok \ |] \ [| \ I \ |] \\ Qualifiers ::= "let" \ decls &= Decls ", " \ qs &= Qualifiers \\ &\Rightarrow \ \lambda e :: Expression.let \qquad [| \ decls \ |] \\ in \quad [| \ qs \ |] \ [| \ e \ |] \end{aligned}$$

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Syntax Macros: Parser Definitions

In order to be able to generate parsers on the fly, we start from extendible parsers:

- combinator parsers construct parsers on the fly
- we have to deal with left recursion, since we cannot require the user to know about grammars and parsers (see HW 2005) paper)
- we need typed indirections to be able to adapt referenced parsers
- we use/need GADT's (our version) to transform parsers in a type safe way



Syntax Macros: Semantic Extensions

In order to be able to change attribute grammars on the fly we use:

- techniques from first-class attribute grammars, based on extendible records
- again heavy use of GADT's in order to do reflective programming in a type safe way
- without realising we started of building a typed Haskell interpreter
- constant dynamic type checking overhead
- attribute grammar combinators build evaluators on the fly
- higher-order domains



For the interpretation of macros and redefinitions

- meta information about types, constructors, and attributes is generated from attribute grammar
- basic parsing structures are generated for the context free parsers



Conclusions: The Good News

- it can be done
- we have become extremely good (Haskell programmers/type hackers)
- we can build a compiler in a number of steps just starting from a list of non-terminals and the list of attributes





Conclusions: The Bad News

- it becomes too difficult
- the type system forces us to program a partial correctness proof of every step we take
- we have spent too much time finding out how hard this al is
- the approach taken relies on extendible records, which are not likely to make it into future versions of Haskell
- error messages are between just cryptic and extremely cryptic
- we want to transform attribute grammars into more efficient representation, and this is prevented by the approach taken



Conclusions: How we proceed

- we generate our language descriptions and attribute grammars out of a DSL, called Ruler
- our grammars easily have over 15 inherited and synthesized attributes, and quite a few are generated from the Ruler specification
- this makes the approach taken earlier even more cumbersome



Final Conclusions

It is now easier to give a description of the language extension using Ruler notation and then generate a new compiler, than to try to get the extensions by extending the semantics by changing the attribute grammar rules and parsers at runtime

Currently we are working on:

- 1. a plug-in architecture for our attribute grammar system
- a Haskell compiler, developed as a sequence of Ruler descriptions
- 3. constraint based type checking and inferencing strategies
- 4. user-scriptable error messages for combinator languages



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