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# Mapping Features to Aspects

The Road from Crosscutting to Product Lines  
(Work in Progress)

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# Motivation – Features

- Feature
  - Informally: A characteristic or prominent part of a product
  - In SEng: An increment in program functionality
  
- Features are the basis of **software product lines**
  - Family of similar products
  - Members are distinguished by the set of features they have
  - Feature reuse, reduce time to market, customization

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# Motivation – Aspects

- Aspects are a sophisticated technology to modularize crosscutting concerns
  - Involve several classes and interfaces
- AspectJ is the most popular AOP language
  - Typical applications: tracing, debugging, ...

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# Big Picture

- How can aspects help implementing product lines?
- Previous work
  - Graph Product Line – Lopez-Herrejon 2002
  - Middleware software – Coyler et al. 2004
  - Evaluation of AOP to PL – Muthig et al. 2004
- Limitations
  - Small scale in loc and features
  - Do not address composition issues

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# Our Approach

- Functional composition (TOSEM04)
  - Key factor for product line generation
  - Promotes feature reuse
- AspectJ composition model (PEPM06)
  - Not simple functional composition
  - Advice applies globally
- Emulate functional composition in AspectJ
  - Careful use of advice and pointcuts
  - Case study – AHEAD tool suite

# Feature Oriented Programming (FOP)

- Has been used in the synthesis of large scale product line programs
- AHEAD tool suite
  - Implementation of FOP
  - Uses a Java language extension called Jak
  - Is in itself a product line
  - Supports definition of extensible DSLs

# AHEAD – Composition

- Base programs are constants

```
i          // program with feature i  
j          // program with feature j
```

- Program extensions / refinements are functions

```
k • x      // adds feature k to program x  
m • x      // adds feature m to program x
```

- Program designs are expressions

```
k • i      // program with features i and k  
m • k • j  // program with features m, k, j
```

- Product line is the set of valid expressions

# AHEAD – Composition

C

```
class A {  
  double m;  
  void p( ) { s; t; }  
}
```

```
class B {  
  int x;  
  String g( ) {...}  
}
```

R

```
refines class A {  
  bool b ( ) { ... }  
  void p( ) {  
    Super.p( ); w;  
  }  
}
```

class extension

new method

method extension

```
class D {  
  int v;  
  double k( ) { ... }  
}
```

R • C

```
class A {  
  double m;  
  void p( ) { s; t; w; }  
  bool b() { ... }  
}
```



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# Similarities and Differences

- FOP and AspectJ [ECOOP05](#)
  - New fields
  - New methods and constructors
  - Method and constructor extensions
  - **Aspects cannot add new classes**
  
- Composition model [PEPM06](#)
  - FOP is functional
  - AspectJ is something else ...

# Product Lines Example

```
class Point {  
  int x;  
  void setX(int v) { x = v; }  
}
```

```
aspect AddY {  
  int Point.y;  
  void Point.setY(int v) { y = v; }  
}
```

```
aspect AddPrint {  
  after (Point p) : execution( * Point.set*(..)) { print ("Hi"); }  
}
```

```
aspect AddColor {  
  int Point.color = 0;  
  int Point.setColor(int c) { color = c; }  
}
```

**How many products can be created?**

# Assuming Functional Composition

```
class Point {  
  int x; void setX(int v) { x = v; print("Hi"); }  
  int y; void setY(int v) { y = v; print("Hi"); }  
  int color = 0; void setColor(int c) { color = c; print("Hi"); }  
}
```

**AddPrint • AddColor • AddY • Point**

**We can generate 3 different products**

# In Reality ...

```
class Point {  
  int x; void setX(int v) { x = v; print("Hi"); }  
  int y; void setY(int v) { y = v; print("Hi"); }  
  int color = 0; void setColor(int c) { color = c; print("Hi"); }  
}
```

**AddPrint** ◊ **AddColor** ◊ **AddY** ◊ **Point**

**AspectJ needs 3 versions  
of AddPrint**

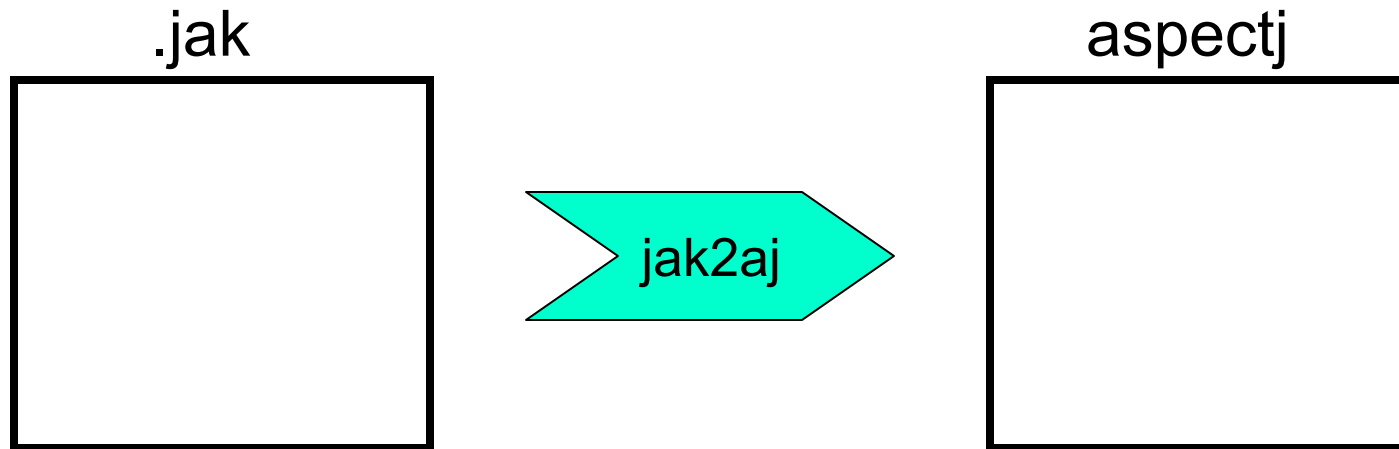
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# Emulating Functional Composition For AHEAD Features

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# Translating Jak to AspectJ

- AHEAD features
  - Add new fields and methods
  - Extend methods
  - Impose composition order



# Translation of Base Code

- Standard classes are mapped without any changes

## **layer base;**

```
class Quadrilateral {  
  Point p1, p2, p3, p4;  
  void draw() {.. std lines ..}  
}
```



```
class Quadrilateral {  
  Point p1, p2, p3, p4;  
  void draw() {.. std lines ..}  
}
```

- Standard interfaces are translated similarly

# New Fields and Methods

- Translated to field and method introductions

```
layer style;  
refines class Quadrilateral {  
    int font;  
    void setFont(int f) {...}  
    ...  
}
```

access private  
members

jak2aj

precedence  
pattern

```
privileged aspect style_Quadrilateral {  
    int Quadrilateral. font;  
    void Quadrilateral. setFont(int f) {...}  
    ...  
}
```



# Method Extensions – General Case

```
layer color;  
refines class Rectangle {  
  void draw() {  
    repaint();  
    Super.draw( );  
  }  
}
```



```
privileged aspect color_Rectangle{  
  void around(Rectangle obj$Rectangle) :  
    call(void *.draw()) && target(Rectangle) &&  
    target(obj$Rectangle) {  
    obj$Rectangle.repaint();  
    proceed(obj$Rectangle);  
  }  
}
```

- A method
  - extends the method of previous features
  - references extended method
- Translation
  - **around** advice
  - **proceed** calls replace **Super** calls
  - class members referenced through **target** object

# Why all these many cases?

- Four different cases for method extension
- In AspectJ
  - Asymmetrical approach to overriding
    - Precedence determines overriding relations in new aspects, but does not allow overriding of base code
  - No notion of method extension
    - mimicked with around advice
- In AHEAD
  - Overloaded meaning of Super
    - Standard inheritance overriding and use of *super*
    - Method extensions

# In Retrospective ...

- How functional composition was achieved?
  - Disciplined use of subset of AspectJ

## AHEAD

## AspectJ

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Add fields and methods

→ Introductions

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Extend methods

→ Around advice

→ Join points of a single type

→ Method calls (target, args)

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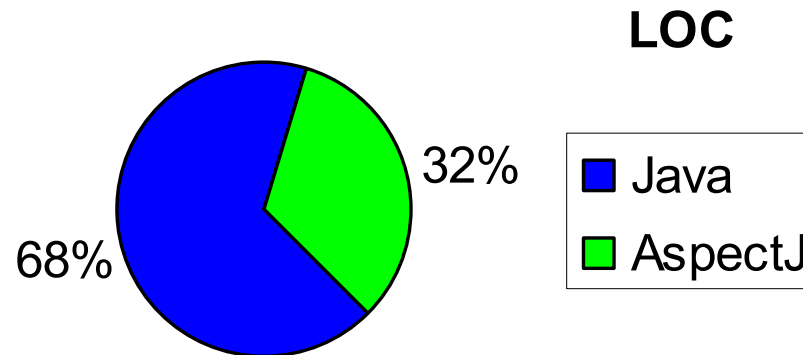
Impose composition  
order

→ Precedence clauses

# AHEAD Product Line Statistics

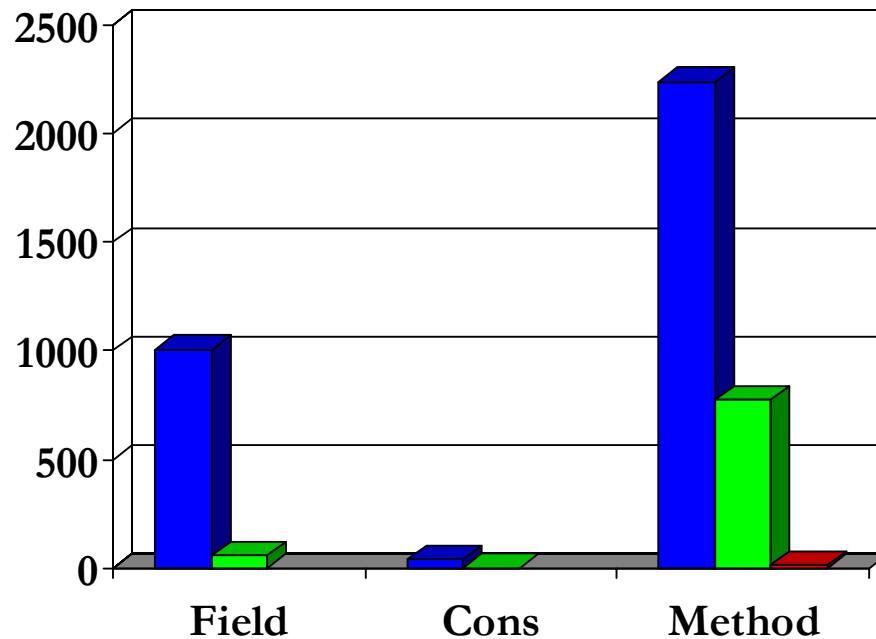
**Tools: 5**   **Num Features: 48**   **LOC: 205K+**

	Java	AspectJ
NumFiles	524	503
LOC	38300	18427



# AHEAD Product Line Statistics

	Java	Introd	Advice
Fields	1006	58	0
Constructors	40	0	0
Methods	2238	774	16



■ Java ■ Introd ■ Advice

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# Conclusions

- Aspects can be used to implement product lines
  - Significant size 200K+ LOC
- Conditions
  - Emulate functional composition
  - Using modest subset of AspectJ
  - Careful use of precedence and advice

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# Current Work

- Complete AHEAD tool translation and statistics
- AHEAD is based on an algebraic composition model
  - Program transformations are the central mathematical concept
  - We have developed a basis of an algebraic structural model that unifies aspects and features *PEPM 06*
- Open questions ...
  - Can other AOP capability be added to this model?
  - Can functional composition be implemented on full AspectJ?

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# References

- Roberto E. Lopez-Herrejon and Don Batory. *Mapping Features to Aspects: An Experience Report*. In preparation.
- Roberto E. Lopez-Herrejon, Don Batory, and Christian Lengauer. *A disciplined approach to aspect composition*. PEPM, 2006.
- Roberto E. Lopez-Herrejon, Don Batory, and William Cook. *Evaluating support for features in advanced modularization technologies*. ECOOP 2005.
- D. Batory, J.N. Sarvela, and A. Rauschmayer. *Scaling Step-Wise Refinement*. IEEE Transactions on Software Engineering (IEEE TSE), June 2004.